

2Shot Goose Hunt Rules & Regulations

Hunt Begins at 6:50 a.m.
Hunt Ends at 1:00 p.m.

1. All hunters and their guide must be 18 years of age.
2. There will be two hunters and one guide in the blind. All other visitors to the blind will be at the guide's discretion.
 - a. Explanation of a blind
 - No Lay Down Blinds
 - No Portable Blinds
 - No Hay Bale Blinds
 - Blinds will be large enough to comfortably accommodate the two hunters, guide, gear, etc. with heater.
 - Each team's hunters and guide will be located in the same blind.
 - All blinds must be buried in the ground with exceptions made if the blind is adjacent to or near a body of water. These blinds must be inspected and approved by a member of the Guide/Landowner Committee with no exceptions
3. Guides with their appointed blinds will randomly draw their hunters.
4. All rules and regulations of the Wyoming Game and Fish Department must be strictly adhered to.
5. This is a "Fair Chase" contest and all geese are to be killed in flight and not on the ground.
6. The hunt must be initiated from the blind, and all shots must be from inside the blind.
The only exception being: A "second shot" taken outside the blind to recover a wounded goose.
7. If a hunter's "third shot" is used to recover any goose wounded by a hunter, that goose will be disqualified from scoring.
8. Any wounded goose recovered without using an additional shot will be counted a clean kill.
9. A hunter can shoot his/her two shots only, not his partner's.
10. After the fourth shot has been fired, the guide and the team must leave the blind immediately with the contest geese to check them in and have them weighed. The pit is then closed until after 1:00 p.m.
11. The hunt will end at 1:00 p.m. sharp.
12. **All guides must escort hunters to the gun club for check in. Upon check in all guides and hunters will be required to sign check in sheet. If guide and hunters do not sign check in sheet the team will be disqualified. ABSOLUTELY NO CALLING IN.**
13. All geese must be in possession when checking in. The guide cannot return to the pit for wounded geese.
14. The winning team is determined by a maximum of four geese killed with the first two shots from each hunter. In the event of a tie, the gross weight of the four geese determines the winner.
15. The official judges will handle any protests, and their ruling will be final. No protests will be heard after the last team has checked in.
16. Each hunter is responsible for having any dead geese cleaned and removed from the hunt site headquarters.
17. No alcohol will be allowed in the blinds.
18. Any alternate blinds will be designated during the pre-hunt Guide & Landowner Meeting.
19. Each guide will designate his blind location at the Guide & Landowner Meeting and the blind cannot be moved.
20. Awards will be given to the top three teams.